

WAC 72-120-815 Behavior agreements. (1) **Authorization.** The school authorizes the assistant principals or principal to enter into behavior agreements with students and parents in response to behavioral violations.

(2) **General.** Behavior agreements include agreements to reduce the length of a suspension conditioned on the participation in treatment services, agreements in lieu of suspension or expulsion, or agreements holding a suspension or expulsion in abeyance. Behavior agreements will describe the school's actions planned to support students in meeting behavioral expectations. Behavior agreements may be supplemental to but will not replace best practices and strategies implemented at the classroom level to support students in meeting behavioral expectations.

(3) Behavior agreements entered into with students and parents under this section may not replace or negate provisions within a student's Individual Education Plan (IEP), 504 Plan, or Behavioral Intervention Plan (BIP).

(4) **Reengagement meetings and educational services.** A behavior agreement does not waive a student's opportunity to participate in a reengagement meeting under WAC 72-120-710, or receive educational services as provided under WAC 72-120-610.

(5) **Duration.** The duration of behavior agreements must not exceed the length of an academic term.

(6) **Subsequent behavioral violation.** Nothing in this section precludes the school from administering discipline for behavioral violations that occur after the school enters into an agreement with the student and parents.

(7) **Language assistance.** The school will ensure that any behavior agreement under this section is provided in a language the student and parents understand, which may require language assistance for students and parents with limited-English proficiency under Title VI of the Civil Rights Act of 1964.

[Statutory Authority: RCW 34.05.010(16), 72.40.022(15), and 28A.600.010 through 28A.600.022. WSR 25-09-087, s 72-120-815, filed 4/17/25, effective 5/18/25.]